

(Free pdf) 100 Numerical Games

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Pierre Berloquin

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Pierre Berloquin : 100 Numerical Games before purchasing it in order to gage whether or not it would be worth my time, and all praised 100 Numerical Games:

0 of 0 people found the following review helpful. A cool little book.By Frog BombThis book is pretty entertaining. The different puzzles in it range from easy to hard, and all of the problems are very approachable. There are also a number of unique illustrations about each of the problems that adds a little bit of depth into the content of the book. If you like solving interesting, unique puzzles with numbers, this book is made for you.

Follow the hour hand and minute hand of a clock for 24 hours. How many times do they form a right angle?Timothy's house has several rooms, each of which has an even number of doors, including doors that lead outside. Is the number of outside doors even or odd?Stimulating and delightful, this collection of puzzles features original and classic brainteasers. The author, a puzzle columnist for Le Monde, specially selected these mind-benders for the widest possible audience, ensuring that they're neither too hard for those without a math background nor too easy for the mathematically adept. All puzzles are clearly stated and accurately answered at the back of the book and they're great fun to consider, whether you crack them or not. Includes a Foreword by Martin Gardner.

Language NotesText: English, French (translation)About the AuthorPierre Berloquin is a French operations research engineer, writer, and game designer who has written more than 40 books in the area of recreational mathematics.