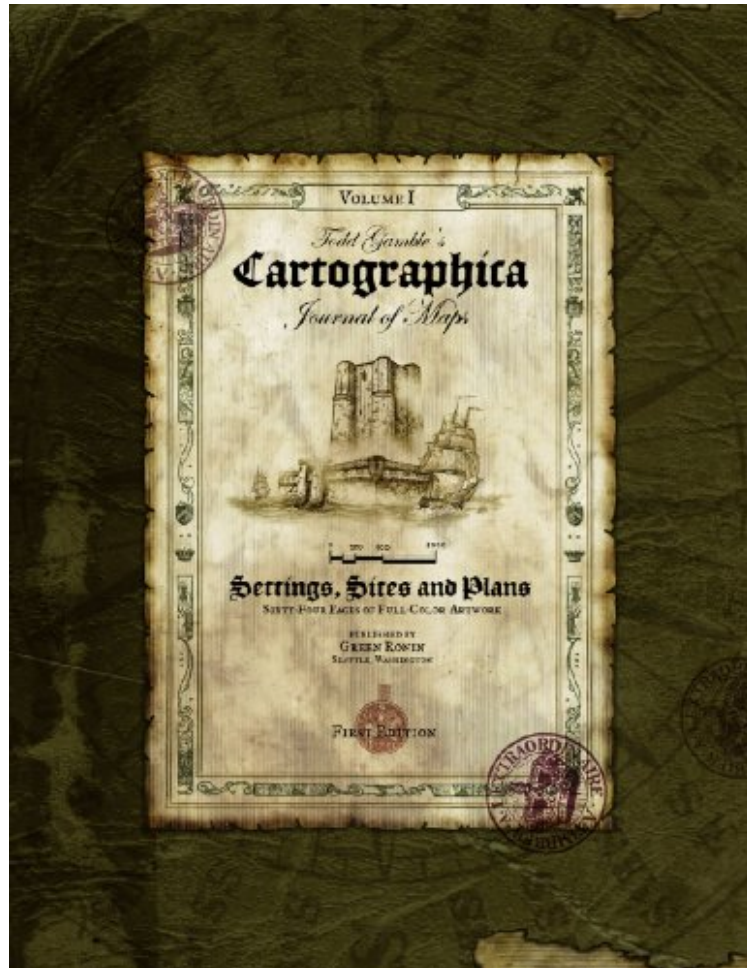


[Free] Todd Gamble's Cartographica

## Todd Gamble's Cartographica

*Todd Gamble*

*audiobook / \*ebooks / Download PDF / ePub / DOC*



DOWNLOAD



READ ONLINE

#4359827 in Books 2006-07-18Original language:EnglishPDF # 1 .16 x 8.40 x 10.981, #File Name: 097267564764 pages | File size: 37.Mb

**Todd Gamble : Todd Gamble's Cartographica** before purchasing it in order to gage whether or not it would be worth my time, and all praised Todd Gamble's Cartographica:

1 of 1 people found the following review helpful. The book came on time and was in great condition! My friend runs DnD campaigns and enjoys ...By RachelThe book came on time and was in great condition! My friend runs DnD campaigns and enjoys making his own maps. This book is a great reference for map making!20 of 26 people found the following review helpful. Very DisapointingBy Clay ToombsI was excited when I heard about this book because I loved the Todd Gamble maps I found on the Wizards of the Coast website (DD Map-a-Week archive). The maps on wizards.com have sparked a number of adventure ideas and were all very high quality.This book, however was a HUGE disappointment. Basically it is just a book of some uninteresting floor plans, dull tunnel mazes, overland maps with nothing but a river with a bridge or some such. Nothing at all sparked my interest. 62 pages of Blah.To make matters worse, there are great big text blocks on every map that give the title of the map and the map scale, but they

obscure part of the map. Also, many of the maps are printed so dark that it is very hard to even see what is drawn on them, and they would never photocopy. I sent this book back. It was a total waste. I can't believe that such a great cartographer would put out something this poor. I highly recommend you check out his stuff on wizards.com, but don't waste your money on this book. 4 of 8 people found the following review helpful. **THE WORST!!!** By Haldenbrook I had high hopes for this book....but once I actually saw it those hopes were destroyed! The pages are sooooo dark (due to the terrible coloring job) I had a lot of trouble actually looking at any of the pages. My advice to everyone is if you find this book for 25 cents...buy it...otherwise stay away.

Any good gamemaster can create an adventure, but drawing great maps is another story. Todd Gamble is here to help. The ENnie Award-winning cartographer responsible for *Return to the Temple of Elemental Evil*, *Freeport: The City of Adventure*, and *Manual of the Planes* has created a book full of color maps suitable for any fantasy roleplaying game. *Cartographica* provides beautiful maps of dungeons, subterranean lairs, overland routes, fantasy buildings, and castles. Adventure design just got a whole lot easier!